

BISON RULES PACK



Broad Independent Series Of the North



What is BISON?

BISON is the Broad Independent Series Of the North. A series of Blood Bowl events taking place in 5 different states. This series will be made up of NAF approved events in North Dakota, South Dakota, Montana, Wyoming and Nebraska.

The purpose of this series is to promote tournament growth in previously underserved areas. This is being run solely by Steve Campbell (AKA Kilowoggy on NAF and Both Down and World Cup Report podcasts). While each event will be NAF approved, this is not an NAF series.

Each event will be 3 rounds and will use the same rules as presented further in this document. These rules are subject to change if GW changes anything.

Each event will have a registration fee of \$20. For this you will be provided custom D6 for each event and there will be certificates for all awards. There will be raffles held at each tournament where a portion of the registration fee will go towards items from the store (or gift card) and each coach will receive one ticket towards the raffle.

At the end of the series, there will be an award for BISON Cup Champion. This will be determined by whoever attended the most events. Should there be a tie, the tiebreakers will be in the following order: the overall Win % of those tied, Total TD/CAS, Organizer discretion.

The overall winner will receive at least a certificate. Further awards are possible, but not guaranteed.

If you have any questions, comments or concerns, please email Kilowoggy@gmail.com





Team Creation

This rules pack is to be used for all events in the BISON Series.

- You will have 1.,2 million GP to spend on roster creation and must hire a minimum of 11 players. Any unspent cash at roster creation will be lost and all teams will be considered having the same Current Team Value (CTV) for the purpose of inducements and prayers to Nuffle.
- Gold may also be used to buy rerolls, assistant coaches, cheerleaders, apothecaries, fans, and approved inducements as specified later.
- These are resurrection tournaments, so no SPP are gained, and injuries, casualties or deaths do not carry on from one game to other.
- Undead, Necromantic and Nurgle teams may apply the Masters of Undeath and Plague Ridden special rules. Players added to a team roster because of those special rules are removed from the roster at the end of that game.
- Teams will consist of a minimum of 11 players and a maximum of 16 players, including star players.
- Star players can only be induced after 11 regular players have already been rostered. See further information regarding star player restrictions, Star players cannot be given extra skills from the team's skill budget. If both opposing teams are fielding the same star player in a game, both star players are allowed to play.

Only one Mega-Star player may be taken on any roster



TIERS AND SKILLS

Teams are separated into four tiers, and each given different SPP.

There are no stacking of skills, and you may not purchase stat increases. Skills can only be taken 4 times per team. Having 5+ of the same skill is not allowed. THE SLANN TEAM IS NOT ALLOWED IN THESE TOURNAMENTS.

TIER 1

Chaos Dwarves, Dark Elves, Dwarves, Lizardmen, Orcs, Shambling Undead, Skaven, Underworld Denizens, Wood Elves.

Tier 1 teams are provided 42 SPP

TIER 2

Amazon, High Elves, Human, Necromantic Horror, Norse, Tomb Kings, Vampires.

Tier 2 teams are provided 48 SPP

TIER 3

Black Orcs, Chaos Chosen, Chaos Renegades, Elven Union, Imperial Nobility, Khorne, Nurgle, Old World Alliance.

Tier 3 teams are provided 54 SPP

TIER 4

Gnomes, Goblin, Hafling, Ogre, Snotling.
(Gnomes are Tier 4 for the time being. This may change.)

Tier 4 teams are provided 66 SPP

Primary Skills are 6 SPP
Secondary Skills are 12 SPP
Regular Stars will cost a penalty of 10 SPP
Mega Stars will cost a penalty of 14 SPP





INDUCEMENTS

You can buy certain inducements your team.
Some inducements are restricted to specific teams.
Please check the Blood Bowl rulebook.

ALLOWED INDUCEMENTS

0-1 Halfling Master Chef 300k (100k for halfling teams)

0-6 Assistant coaches 10k each

0-12 Cheerleaders 10k each

0-2 Bloodweiser Kegs 50k each

0-3 Bribes 100k each (Bribery & Corruption teams, 50k)

0-2 Wandering Apothecaries 100k each

0-1 Morgue Assistant 100k each

0-2 Plague Doctor 100k each

0-2 Riotous Rookies 100k each

Star Players

Only one Star Player is allowed per team.
To induce a regular Star, you will have a penalty of 10 SPP from your total.
A Mega Star will have a penalty of 14 SPP from your total.
*** Only one Mega Star Player is allowed on a team ***

Mega Stars are the following:

Bomber Dribblesnot
Deeproot Strongbranch
Griff Oberwald
Hakflem Skuttlespike
Kreek "The Verminator" Rustgouger
Morg 'n' Throg



Registration Process

More info at BothDown.com/BISON

You can send payment, NAF ID and email to
Paypal: BigDealSWAG@gmail.com

Send Rosters to Kilowoggy@gmail.com

**Each event is \$20 if registered at least a week before the event.
At the door it will be \$25.**

Please notify me if you have any intention in coming.

Things you need to Bring

Your painted Blood Bowl Team

Your team is required to be easily distinguishable: Numbered, Painted, Different models for positions, etc

4 Copies of your roster

Blood Bowl Pitch

Block Dice

These are expected to be easily readable by your opponent. TO has final call if there's an issue.





MISC

Rules and Guidelines

NAF Tournament Info

This is a NAF approved tournament.
More information can be found at TheNAF.net

Illegal Procedure

In the spirit of good sportsmanship, Illegal Procedures will not be called

Timing

The time limits WILL be strictly enforced. You will receive 'Time Remaining' updates from the Tournament Organizer to help you stay on pace.

The 4 Minute turn rule will not be used unless the Tournament organizer feels your game is in danger of not completing in the two hour time limit. He may insist on a timer being used and enforcing the 4 minute turn rule.

When time is called, you will play until each coach has had equal number of turns.

Dice

You are required to use the D6 provided by the event.

Overtime

There will be no overtime played. If your game ends in a draw, it's draw.

Painting

All teams are expected to meet the minimum painted guidelines. They must have 3 colors on them and have had some attempt at making them appear finished. If this is an issue, please advise us.

Some discretion will be provided for new players or especially thematic teams.

Sportsmanship

We are here for the fun of the game, sportsmanship is not only encouraged from the coaches, it is required!

Fouling 16 turns in a row and running up the score is not poor sportsmanship, but gloating and ridiculing your opponent while doing so is. Tournament Organizer will strictly enforce the "Don't be a Douche" policy. Basically, it consists of not performing any acts of Douchebaggery.

Spread the Wealth

A coach may only win one award. If they are in line to win more than one award, they will be asked which one they would prefer and the next coach in line will be given the other award. Tournament organizers reserve the right to adjust the awards based on previously explained reasons or extenuating circumstances.



Awards

Presented

Champion - 1st place based on record and tie breakers

2nd - 2nd place based on record and tie breakers

Best Offense - Most TDs scored

Best Defense - Least TDs allowed

Most Brutal - Most CAS caused

Fan Fave - Favorite team based on your own criteria

Stunty Champion - Highest placed Stunty team (Stunty teams are Goblins, Halflings, Ogre and Snotling)

Back of the Pack - Lowest finish by coach who has finished all rounds as required.



Tiebreakers

Winning percentage

Strength of Schedule

Head to Head record

Net TDs plus Net CAS

Total TDs plus Total CAS





Tournaments

The following is the list of tournaments and locations.
These are subject to change.

May 4

BISON Bowl: North Dakota
JWW Sports Cards and Gaming
3902 13th Ave S #100, Fargo, ND 58103
Starting at 1130am

May 5

BISON Bowl: South Dakota
Turbulent Games
5010 S Marion Rd, Sioux Falls, SD 57106
Starting at 1130am

June 22

BISON Bowl: Montana
Dragon Eggs Games
2499 Gabel Rd Suite #4, Billings, MT 59102
Starting at 1030am

July 20

BISON Bowl: Wyoming
Olympus Games and Comics
1710 Central Ave, Cheyenne, WY 82001
Starting at 1130am

August 10

BISON Bowl: Nebraska
Gauntlet Games
3231 S 13th St, Lincoln, NE 68502
Starting at 1130am



Questions?

Email - Kilowoggy@gmail.com
Website - BothDown.com/BISON